

# APPROXIMATION METHODS

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# Approximation Methods

- General Objective: Given data about  $f(x)$  construct simpler  $g(x)$  approximating  $f(x)$ .
- Questions:
  - What data should be produced and used?
  - What family of “simpler” functions should be used?
  - What notion of approximation do we use?
- Comparisons with statistical regression
  - Both approximate an unknown function and use a finite amount of data
  - Statistical data is noisy but we assume data errors are small
  - Nature produces data for statistical analysis but we produce the data in function approximation

## Interpolation Methods

- Interpolation: find  $g(x)$  from an  $n$ -dimensional family of functions to exactly fit  $n$  data points
- Lagrange polynomial interpolation

– Data:  $(x_i, y_i), i = 1, \dots, n$ .

– Objective: Find a polynomial of degree  $n - 1$ ,  $p_n(x)$ , which agrees with the data, i.e.,

$$y_i = f(x_i), i = 1, \dots, n$$

– Result: If the  $x_i$  are distinct, there is a unique interpolating polynomial

- Does  $p_n(x)$  converge to  $f(x)$  as we use more points?

– No! Consider

$$f(x) = \frac{1}{1+x^2}$$
$$x_i = -5, -4, \dots, 3, 4, 5$$

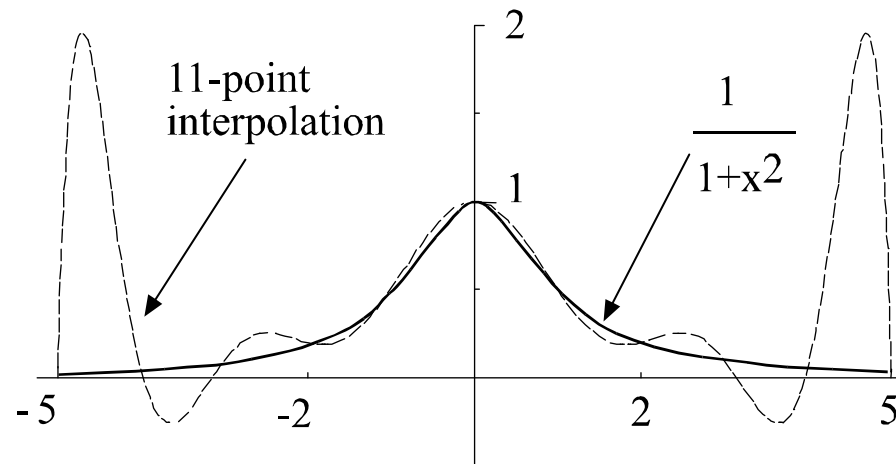


Figure 1:

- Why does this fail? because there are zero degrees of freedom? bad choice of points? bad function?

- Hermite polynomial interpolation

- Data:  $(x_i, y_i, y'_i), i = 1, \dots, n$ .

- Objective: Find a polynomial of degree  $2n - 1$ ,  $p(x)$ , which agrees with the data, i.e.,

$$y_i = p(x_i), \quad i = 1, \dots, n$$

$$y'_i = p'(x_i), \quad i = 1, \dots, n$$

- Result: If the  $x_i$  are distinct, there is a unique interpolating polynomial

- Least squares approximation

- Data: A function,  $f(x)$ .

- Objective: Find a function  $g(x)$  from a class  $G$  that best approximates  $f(x)$ , i.e.,

$$g = \arg \min_{g \in G} \|f - g\|^2$$

# Orthogonal polynomials

- General orthogonal polynomials

- Space: polynomials over domain  $D$

- Weighting function:  $w(x) > 0$

- Inner product:  $\langle f, g \rangle = \int_D f(x)g(x)w(x)dx$

- Definition:  $\{\phi_i\}$  is a family of orthogonal polynomials w.r.t  $w(x)$  iff

$$\langle \phi_i, \phi_j \rangle = 0, \quad i \neq j$$

- We can compute orthogonal polynomials using recurrence formulas

$$\phi_0(x) = 1$$

$$\phi_1(x) = x$$

$$\phi_{k+1}(x) = (a_{k+1}x + b_k) \phi_k(x) + c_{k+1} \phi_{k-1}(x)$$

- Chebyshev polynomials

- $[a, b] = [-1, 1]$  and  $w(x) = (1 - x^2)^{-1/2}$

- $T_n(x) = \cos(n \cos^{-1} x)$

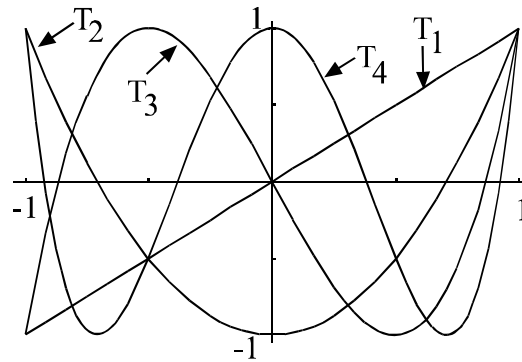
- Recursive definition

$$T_0(x) = 1$$

$$T_1(x) = x$$

$$T_{n+1}(x) = 2x T_n(x) - T_{n-1}(x),$$

- Graphs



- General intervals

- Few problems have the specific intervals and weights used in definitions

- One must adapt the polynomials to fit the domain through linear COV:

- \* Define the linear change of variables that maps the compact interval  $[a, b]$  to  $[-1, 1]$

$$y = -1 + 2\frac{x - a}{b - a}$$

- \* The polynomials  $\phi_i^*(x) \equiv \phi_i\left(-1 + 2\frac{x-a}{b-a}\right)$  are orthogonal over  $x \in [a, b]$  with respect to the weight  $w^*(x) \equiv \left(-1 + 2\frac{x-a}{b-a}\right)$  iff the  $\phi_i(y)$  are orthogonal over  $y \in [-1, 1]$  w.r.t.  $w(y)$



# Regression

- Data:  $(x_i, y_i), i = 1, \dots, n$ .
- Objective: Find a function  $f(x; \beta)$  with  $\beta \in R^m, m \leq n$ , with  $y_i \doteq f(x_i), i = 1, \dots, n$ .
- Least Squares regression:

$$\min_{\beta \in R^m} \sum (y_i - f(x_i; \beta))^2$$

### Algorithm 6.4: Chebyshev Approximation Algorithm in $\mathbb{R}^1$

- Objective: Given  $f(x)$  defined on  $[a, b]$ , find its Chebyshev polynomial approximation  $p(x)$
- Step 1: Compute the  $m \geq n + 1$  Chebyshev interpolation nodes on  $[-1, 1]$ :

$$z_k = -\cos\left(\frac{2k-1}{2m}\pi\right), \quad k = 1, \dots, m.$$

- Step 2: Adjust nodes to  $[a, b]$  interval:

$$x_k = (z_k + 1)\left(\frac{b-a}{2}\right) + a, \quad k = 1, \dots, m.$$

- Step 3: Evaluate  $f$  at approximation nodes:

$$w_k = f(x_k), \quad k = 1, \dots, m.$$

- Step 4: Compute Chebyshev coefficients,  $a_i, i = 0, \dots, n$ :

$$a_i = \frac{\sum_{k=1}^m w_k T_i(z_k)}{\sum_{k=1}^m T_i(z_k)^2}$$

to arrive at approximation of  $f(x, y)$  on  $[a, b]$ :

$$p(x) = \sum_{i=0}^n a_i T_i\left(2\frac{x-a}{b-a} - 1\right)$$

## Minmax Approximation

- Data:  $(x_i, y_i), i = 1, \dots, n$ .
- Objective:  $L^\infty$  fit

$$\min_{\beta \in R^m} \max_i \|y_i - f(x_i; \beta)\|$$

- Problem: Difficult to compute
  
- Chebyshev minmax property

**Theorem 1** Suppose  $f : [-1, 1] \rightarrow R$  is  $C^k$  for some  $k \geq 1$ , and let  $I_n$  be the degree  $n$  polynomial interpolation of  $f$  based at the zeroes of  $T_{n+1}(x)$ . Then

$$\begin{aligned} \|f - I_n\|_\infty &\leq \left( \frac{2}{\pi} \log(n+1) + 1 \right) \\ &\quad \times \frac{(n-k)!}{n!} \left( \frac{\pi}{2} \right)^k \left( \frac{b-a}{2} \right)^k \|f^{(k)}\|_\infty \end{aligned}$$

- Chebyshev interpolation:
  - converges in  $L^\infty$ ; essentially achieves minmax approximation
  - works even for  $C^2$  and  $C^3$  functions
  - easy to compute
  - does *not* necessarily approximate  $f'$  well

# Splines

**Definition 2** A function  $s(x)$  on  $[a, b]$  is a spline of order  $n$  iff

1.  $s$  is  $C^{n-2}$  on  $[a, b]$ , and
2. there is a grid of points (called nodes)  $a = x_0 < x_1 < \dots < x_m = b$  such that  $s(x)$  is a polynomial of degree  $n - 1$  on each subinterval  $[x_i, x_{i+1}]$ ,  $i = 0, \dots, m - 1$ .

Note: an order 2 spline is the piecewise linear interpolant.

## • Cubic Splines

- Lagrange data set:  $\{(x_i, y_i) \mid i = 0, \dots, n\}$ .
- Nodes: The  $x_i$  are the nodes of the spline
- Functional form:  $s(x) = a_i + b_i x + c_i x^2 + d_i x^3$  on  $[x_{i-1}, x_i]$
- Unknowns:  $4n$  unknown coefficients,  $a_i, b_i, c_i, d_i, i = 1, \dots, n$ .

- Conditions:

- $2n$  interpolation and continuity conditions:

$$y_i = a_i + b_i x_i + c_i x_i^2 + d_i x_i^3,$$

$$i = 1, \dots, n$$

$$y_i = a_{i+1} + b_{i+1} x_i + c_{i+1} x_i^2 + d_{i+1} x_i^3,$$

$$i = 0, \dots, n - 1$$

- $2n - 2$  conditions from  $C^2$  at the interior: for  $i = 1, \dots, n - 1$ ,

$$b_i + 2c_i x_i + 3d_i x_i^2 = b_{i+1} + 2c_{i+1} x_i + 3d_{i+1} x_i^2$$

$$2c_i + 6d_i x_i = 2c_{i+1} + 6d_{i+1} x_i$$

- Equations (1-4) are  $4n - 2$  linear equations in  $4n$  unknown parameters,  $a$ ,  $b$ ,  $c$ , and  $d$ .

- construct 2 side conditions:

- \* *natural spline*:  $s''(x_0) = 0 = s''(x_n)$ ; it minimizes total curvature,  $\int_{x_0}^{x_n} s''(x)^2 dx$ , among solutions to (1-4).

- \* *Hermite spline*:  $s'(x_0) = y'_0$  and  $s'(x_n) = y'_n$  (assumes extra data)

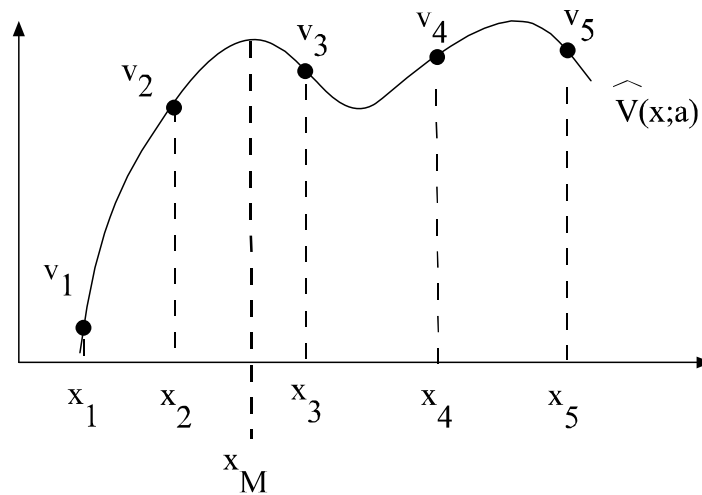
- \* *Secant Hermite spline*:  $s'(x_0) = (s(x_1) - s(x_0)) / (x_1 - x_0)$  and  $s'(x_n) = (s(x_n) - s(x_{n-1})) / (x_n - x_{n-1})$ .

- \* *not-a-knot*: choose  $j = i_1, i_2$ , such that  $i_1 + 1 < i_2$ , and set  $d_j = d_{j+1}$ ,  $j = i_1, i_2$ .

- Solve system by special (sparse) methods; see spline fit packages

# Shape Issues

- Approximation methods and shape
  - Concave (monotone) data may lead to nonconcave (nonmonotone) approximations.
  - Example



- Shape problems destabilize value function iteration

- Schumaker Procedure:

1. Take level (and maybe slope) data at nodes  $x_i$
2. Add intermediate nodes  $z_i^+ \in [x_i, x_{i+1}]$
3. Run quadratic spline with nodes at the  $x$  and  $z$  nodes which interpolate data and preserves shape.
4. Schumaker formulas tell one how to choose the  $z$  and spline coefficients (see book and correction at book's website)

- Shape-preserving orthogonal polynomial approximation

- Least squares Chebyshev approximation preserving increasing concave shape with Lagrange data  $(x_i, v_i)$

$$\begin{aligned} \min_{c_j} \quad & \sum_{i=1}^m \left( \sum_{j=0}^n c_j \phi_j(x_i) - v_i \right)^2 \\ \text{s.t.} \quad & \sum_{j=1}^n c_j \phi_j'(x_i) > 0, \\ & \sum_{j=1}^n c_j \phi_j''(x_i) < 0, \quad i = 1, \dots, m. \end{aligned}$$

- Least squares Chebyshev approximation preserving increasing concave shape with Hermite data  $(x_i, v_i, v_i')$

$$\begin{aligned} \min_{c_j} \quad & \sum_{i=1}^m \left( \sum_{j=0}^n c_j \phi_j(x_i) - v_i \right)^2 + \lambda \sum_{i=1}^m \left( \sum_{j=0}^n c_j \phi_j'(x_i) - v_i' \right)^2 \\ \text{s.t.} \quad & \sum_{j=1}^n c_j \phi_j'(x_i) > 0, \quad i = 1, \dots, m, \\ & \sum_{j=1}^n c_j \phi_j''(x_i) < 0, \quad i = 1, \dots, m. \end{aligned}$$

where  $\lambda$  is some parameter.



- L1 Shape-preserving approximation

- L1 increasing concave approximation

$$\begin{aligned} \min_{c_j} \quad & \sum_{i=1}^m \left| \sum_{j=1}^n c_j \phi_j(x_i) - v_i \right| \\ \text{s.t.} \quad & \sum_{j=1}^n c_j \phi_j'(z_k) \geq 0, \quad k = 1, \dots, K \\ & \sum_{j=1}^n c_j \phi_j''(z_k) \leq 0, \quad k = 1, \dots, K \end{aligned}$$

- NOTE: We impose shape on a set of points,  $z_k$ , possibly different, and generally larger, from the approximation points,  $x_i$ .

– This looks like a nondifferentiable problem, but it is not when we rewrite it as

$$\begin{aligned} \min_{c_j, \lambda_i} \quad & \sum_{i=1}^m \lambda_i \\ \text{s.t.} \quad & \sum_{j=1}^n c_j \phi_j'(z_k) \geq 0, \quad k = 1, \dots, K \\ & \sum_{j=1}^n c_j \phi_j''(z_k) \leq 0, \quad k = 1, \dots, K \\ & -\lambda_i \leq \sum_{j=1}^n c_j \phi_j(x_i) - v_i \leq \lambda_i, \quad i = 1, \dots, m \\ & 0 \leq \lambda_i, \quad i = 1, \dots, m \end{aligned}$$

- Use possibly different points for shape constraints; generally you want more shape checking points than data points.
- Mathematical justification: semi-infinite programming
- Many other procedures exist for one-dimensional problems, but few procedures exist for two-dimensional problems

# Multidimensional approximation methods

- Lagrange Interpolation

- Data:  $D \equiv \{(x_i, z_i)\}_{i=1}^N \subset R^{n+m}$ , where  $x_i \in R^n$  and  $z_i \in R^m$

- Objective: find  $f : R^n \rightarrow R^m$  such that  $z_i = f(x_i)$ .

- Need to choose nodes carefully.

- Task: Find combinations of interpolation nodes and spanning functions to produce a nonsingular (well-conditioned) interpolation matrix.

## Tensor products

- General Approach:

- If  $A$  and  $B$  are sets of functions over  $x \in R^n$ ,  $y \in R^m$ , their tensor product is

$$A \otimes B = \{\varphi(x)\psi(y) \mid \varphi \in A, \psi \in B\}.$$

- Given a basis for functions of  $x_i$ ,  $\Phi^i = \{\varphi_k^i(x_i)\}_{k=0}^\infty$ , the  $n$ -fold tensor product basis for functions of  $(x_1, x_2, \dots, x_n)$  is

$$\Phi = \left\{ \prod_{i=1}^n \varphi_{k_i}^i(x_i) \mid k_i = 0, 1, \dots, i = 1, \dots, n \right\}$$

- Orthogonal polynomials and Least-square approximation

- Suppose  $\Phi^i$  are orthogonal with respect to  $w_i(x_i)$  over  $[a_i, b_i]$

- Least squares approximation of  $f(x_1, \dots, x_n)$  in  $\Phi$  is

$$\sum_{\varphi \in \Phi} \frac{\langle \varphi, f \rangle}{\langle \varphi, \varphi \rangle} \varphi,$$

where the product weighting function

$$W(x_1, x_2, \dots, x_n) = \prod_{i=1}^n w_i(x_i)$$

defines  $\langle \cdot, \cdot \rangle$  over  $D = \prod_i [a_i, b_i]$  in

$$\langle f(x), g(x) \rangle = \int_D f(x)g(x)W(x)dx.$$

## Algorithm 6.4: Chebyshev Approximation Algorithm in $\mathbb{R}^2$

- Objective: Given  $f(x, y)$  defined on  $[a, b] \times [c, d]$ , find its Chebyshev polynomial approximation  $p(x, y)$

- Step 1: Compute the  $m \geq n + 1$  Chebyshev interpolation nodes on  $[-1, 1]$ :

$$z_k = -\cos\left(\frac{2k-1}{2m}\pi\right), \quad k = 1, \dots, m.$$

- Step 2: Adjust nodes to  $[a, b]$  and  $[c, d]$  intervals:

$$x_k = (z_k + 1) \left(\frac{b-a}{2}\right) + a, \quad k = 1, \dots, m.$$

$$y_k = (z_k + 1) \left(\frac{d-c}{2}\right) + c, \quad k = 1, \dots, m.$$

- Step 3: Evaluate  $f$  at approximation nodes:

$$w_{k,\ell} = f(x_k, y_\ell), \quad k = 1, \dots, m, \quad \ell = 1, \dots, m.$$

- Step 4: Compute Chebyshev coefficients,  $a_{ij}, i, j = 0, \dots, n$ :

$$a_{ij} = \frac{\sum_{k=1}^m \sum_{\ell=1}^m w_{k,\ell} T_i(z_k) T_j(z_\ell)}{\left(\sum_{k=1}^m T_i(z_k)^2\right) \left(\sum_{\ell=1}^m T_j(z_\ell)^2\right)}$$

to arrive at approximation of  $f(x, y)$  on  $[a, b] \times [c, d]$ :

$$p(x, y) = \sum_{i=0}^n \sum_{j=0}^n a_{ij} T_i\left(2\frac{x-a}{b-a} - 1\right) T_j\left(2\frac{y-c}{d-c} - 1\right)$$

## Complete polynomials

- Taylor's theorem for  $\mathbb{R}^n$  produces the approximation

$$f(x) \doteq f(x^0) + \sum_{i=1}^n \frac{\partial f}{\partial x_i}(x^0) (x_i - x_i^0) \\ + \frac{1}{2} \sum_{i_1=1}^n \sum_{i_2=1}^n \frac{\partial^2 f}{\partial x_{i_1} \partial x_{i_2}}(x^0) (x_{i_1} - x_{i_1}^0)(x_{i_2} - x_{i_2}^0) + \dots$$

- For  $k = 1$ , Taylor's theorem for  $n$  dimensions used the linear functions  $\mathcal{P}_1^n \equiv \{1, x_1, x_2, \dots, x_n\}$
- For  $k = 2$ , Taylor's theorem uses  $\mathcal{P}_2^n \equiv \mathcal{P}_1^n \cup \{x_1^2, \dots, x_n^2, x_1x_2, x_1x_3, \dots, x_{n-1}x_n\}$ .
- In general, the  $k$ th degree expansion uses the *complete set of polynomials of total degree  $k$  in  $n$  variables*.

$$\mathcal{P}_k^n \equiv \{x_1^{i_1} \cdots x_n^{i_n} \mid \sum_{\ell=1}^n i_\ell \leq k, 0 \leq i_1, \dots, i_n\}$$

- Complete orthogonal basis includes only terms with total degree  $k$  or less.
- Sizes of alternative bases

degree $k$	$\mathcal{P}_k^n$	Tensor Prod.
2	$1 + n + n(n+1)/2$	$3^n$
3	$1 + n + \frac{n(n+1)}{2} + n^2 + \frac{n(n-1)(n-2)}{6}$	$4^n$

- Complete polynomial bases contains fewer elements than tensor products.
- Asymptotically, complete polynomial bases are as good as tensor products.
- For smooth  $n$ -dimensional functions, complete polynomials are more efficient approximations

- Construction

- Compute tensor product approximation, as in Algorithm 6.4
- Drop terms not in complete polynomial basis (or, just compute coefficients for polynomials in complete basis).
- Complete polynomial version is faster to compute since it involves fewer terms
- Almost as accurate as tensor product; in general, degree  $k + 1$  complete is better than degree  $k$  tensor product but uses far fewer terms.



## Shape Issues

- Much harder in higher dimensions
- No general method
- The L2 and L1 methods generalize to higher dimensions.
  - The constraints will be restrictions on directional derivatives in many directions
  - There will be many constraints
  - But, these will be linear constraints
  - L1 reduces to linear programming; we can now solve huge LP problems, so don't worry.